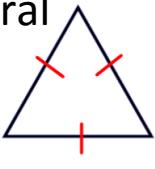
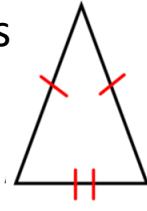
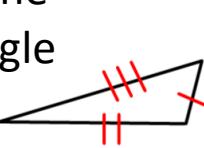
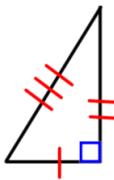
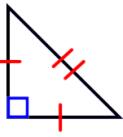
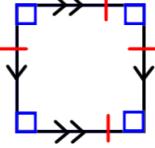
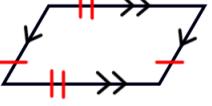
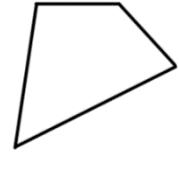
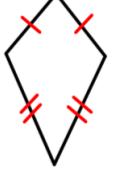
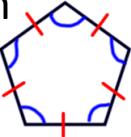
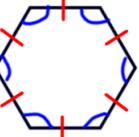
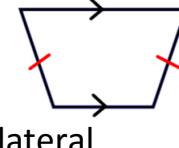
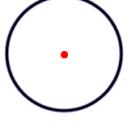


SHAPES TOOLKIT

Equilateral Triangle  <ul style="list-style-type: none"> • 3 sides • All sides = 	Isosceles Triangle  <ul style="list-style-type: none"> • 3 sides • At least 2 sides = 	Scalene Triangle  <ul style="list-style-type: none"> • 3 sides • No sides = 	Scalene Right Triangle  <ul style="list-style-type: none"> • 3 sides • 1 right angle • No sides =
Isosceles Right Triangle  <ul style="list-style-type: none"> • 3 sides • 1 right angle • 2 sides = 	Square  <ul style="list-style-type: none"> • Quadrilateral • All sides = • 4 right angles 	Rectangle  <ul style="list-style-type: none"> • Quadrilateral • 4 right angles 	Parallelogram  <ul style="list-style-type: none"> • Quadrilateral • 2 sets of parallel sides
Trapezoid  <ul style="list-style-type: none"> • Quadrilateral • At least one set of parallel sides 	Rhombus  <ul style="list-style-type: none"> • Quadrilateral • All sides = 	Quadrilateral  <ul style="list-style-type: none"> • 4 sides 	Kite  <ul style="list-style-type: none"> • Quadrilateral • 2 sets <u>consecutive</u> (next to each other) sides =
Regular Pentagon  <ul style="list-style-type: none"> • 5 sides • All sides = • All angles = 	Regular Hexagon  <ul style="list-style-type: none"> • 6 sides • All sides = • All angles = 	Isosceles Trapezoid  <ul style="list-style-type: none"> • Quadrilateral • 1 set of parallel sides • Other set of sides = 	Circle  <ul style="list-style-type: none"> • No sides • Set of all points equidistant from a center point